

Half term	Y9
	Content/Skills
Autumn 1	Assessment 1- logo/brand design Sketching and rendering
Autumn 2	Ideas and Development of 'Not just a box' project
Spring 1	Assessment 2-Phillippe Starck Practical 'Not just a box' project [cutting, joining, practical development]
Spring 2	Assessment 3- Final practical outcome Practical 'Not just a box' project [practical development, finishing, painting graphics]
Summer 1	Practical completion Evaluation
Summer 2	New Y10 Earphone tidy

## Year 9 Design Technology

### Skills

The course in year 9 is planned to prepare students for the step up to GCSE and beyond. Based around a single design and make project students are taught design skills such as sketching, rendering and annotation along with CAD skills that allow them to utilize the range of CAM machinery we have available to use.

Pupils design, develop and manufacture their own product that meets the needs and requirements they set themselves. Pupils are taught a range of workshop skills to allow them to realise their own ideas in 3 dimensions. During the project they will also begin to understand the importance of research, analysis, specifications and design briefs as well as skills in evaluation.

### Assessment

During Y9 pupils will be formally assessed 3 times.

**Assessment 1:** Brand and Logo design.

**Assessment 2:** Phillippe Starck and wider principles.

**Assessment 3:** Final practical submission and evaluation.