## **GCSE Art and Design**

## **Curriculum Content**

CURRICULUM OUTLINE GCSE ART & DESIGN	YEAR 10	YEAR 11
SUMMER 2 (ROLL OVER)	Where I live Food	Heroes Controlled Coursework
AUTUMN 1	Where I live Environment	Heroes Controlled Coursework
AUTUMN 2	Where I live Environment	Heroes Controlled Coursework
SPRING 1	Where I live Language	Heroes Controlled Coursework
SPRJNG 2	<u>Heroes</u> Drawing	Externally Set Task
SUMMER 1	Heroes Working with artists	Externally Set Task

## **SKILLS**

Skills developed throughout the course include:

- Drawing
- Painting
- Collage
- Photography
- Digital & Photoshop
- Printmaking
- Textiles
- 3D
- Visual Research
- Artist Research
- Working with a variety of Materials
- Planning and refining Ideas
- Making a Final Piece

## Assessment

The course follows the AQA specification and is assessed internally at the end of each unit of work in line with school policy. Year 10 gives the students opportunities to try new ways of working and build their skills through a series of staff led workshops. The Year 11 portrait project and Controlled Coursework will make up the Coursework Portfolio (60%) with the Externally Set Task being sat at the end of the course (40%).

There are four equally weighted Assessment Objectives for both components:

Artist Research

Visual Research

**Developing Ideas and Skills** 

**Final Outcomes** 

Further information about the course can be found at <a href="https://www.aqa.org.uk/subjects/art-and-design/gcse/art-and-design-8201-8206">https://www.aqa.org.uk/subjects/art-and-design/gcse/art-and-design-8201-8206</a>